

MORNING

Act It | Make a Bible Story Video using your whole family.

Film a video re-telling the Bible story in your own fun way!

- Examples: One person could read it while someone else does sound effects to the story. Make a song about the story. Use lego people to tell the story.
- Post it on Facebook or Instagram using #KOTMathHome

LUNCHTIME

Table Time | A conversational game that creates space for the big (and not-so-big) questions you wanna know! There are no right or wrong answers. Just pick a topic or question below and start talking around the lunch table! For added fun, add your own questions.

1. If God told you that he had a mission for you to accomplish (like Gideon) and to call together people to help you, who would you call?
2. In Judges 6 God told the Israelites that they had not been following His laws. If you could make one rule or law that everyone had to follow, what would it be?
3. God told Gideon to tear down the altar of Baal, but Gideon did it at night because he was afraid of what people would think. When is a time that you knew you needed to do the right thing but you didn't want to do it?
4. What is something special about you?
5. Gideon said he was the "least" in his father's house. Would you rather be the size of a mouse in the house that you live in or larger than your house?

AFTERNOON

Scavenger Hunt | In this activity you will have the kid(s) play outside or in another room while you set it up. The goal for the kids is to find out what the given clue leads to. Then when it's figured out, search that object for the next clue. This will continue until they find the final clue: Their memory verse. The Memory is the key to the treasure. (Have fun when

AFTERNOON Continued

making the treasure. Maybe you can do a sweet treat, some screen time, or something else that they would love.)

Example: Hand them the clue that leads to something, let's say the fridge. Then at the fridge you will hide another clue. If that clue leads to the washing machine, go hide the next clue there. Wherever that clue leads to, hide the next clue there and so on. *Note, can use any number of these clues you would like in any order. Open and print [The Clues](#) from the preceding file link.